

The Junkyard of Forgotten Friends

The Pocket Friend







calvin and hobbes







“This bandage will help.”



At first, they weren't sure what to do.



...after a little while



Neither of them had made a friend before.



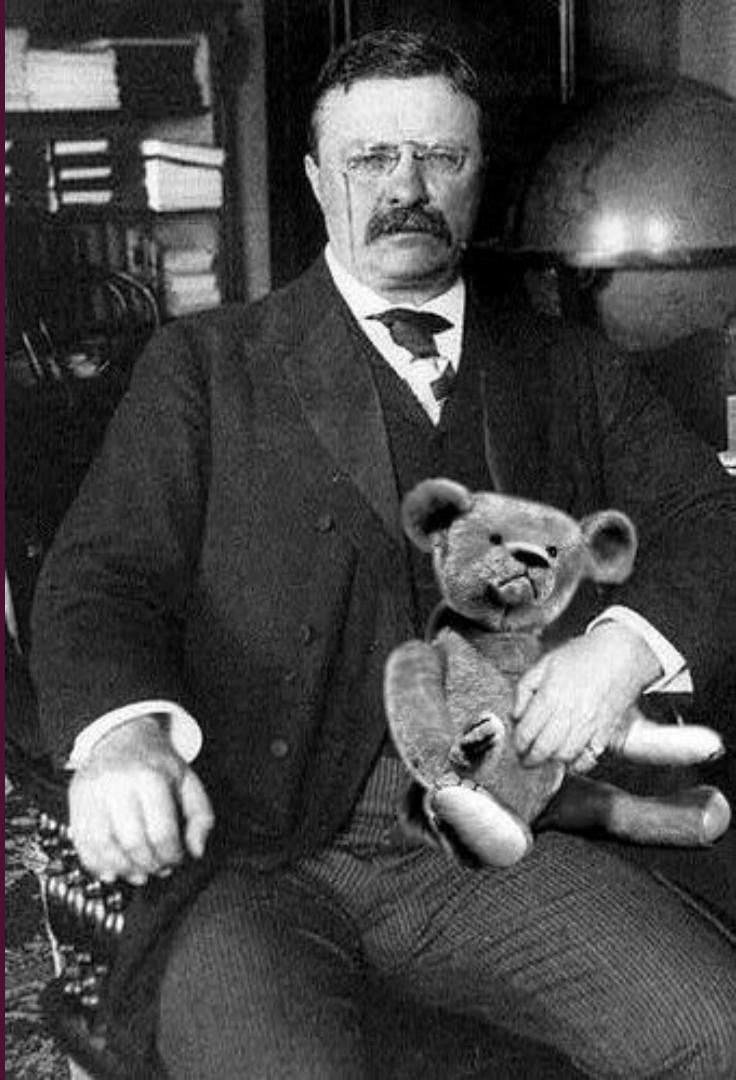
they realized



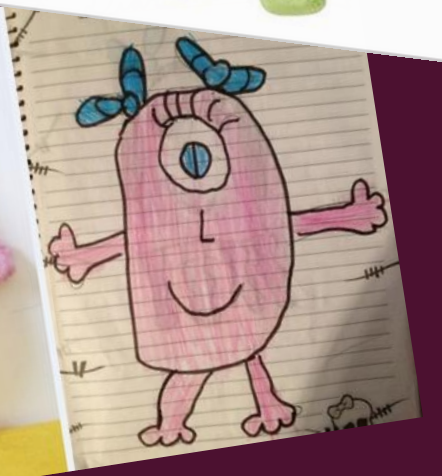
But...



they were perfect together.







OP-ART HEATHER MacCRIMMON

Crayon To Cotton

*Heather
MacCrimmon is a
costume designer.*

SEVERAL years ago, some drawings stuck to a friend's fridge caught my eye. They were of princesses in fantastical dresses, drawn by a 6- or 7-year-old boy she knew. It struck me how interesting it would be to actually make the dresses as he had drawn them — and in general, how interesting it would be to bring to life the clothes in children's artwork, designs by children too young to be influenced by commercial fashion.

I finally got around to trying out the idea. I asked three girls to draw the outfits they imagined, and then I turned them into clothes. I tried to stay as true as I could to the drawings while still making them wearable.



PHOTOGRAPH BY HEIKE BERNHARDT



Artist and Model:
Anne Marie Perlewitz
7 years old

Red linen dress with appliqué white geometric motif. Upper section of dress has an appliqué chiffon overlay. Sleeves of cotton jersey with buttons at wrist.



PHOTOGRAPH BY MICHAEL LEEGER



Artist and Model: Margarita Kolosova
7 years old

Blue organza dress with bubble skirt of encased crinoline and organza. Cotton-lined bodice with Lycra and stretch tulle details. Purple taffeta hat.

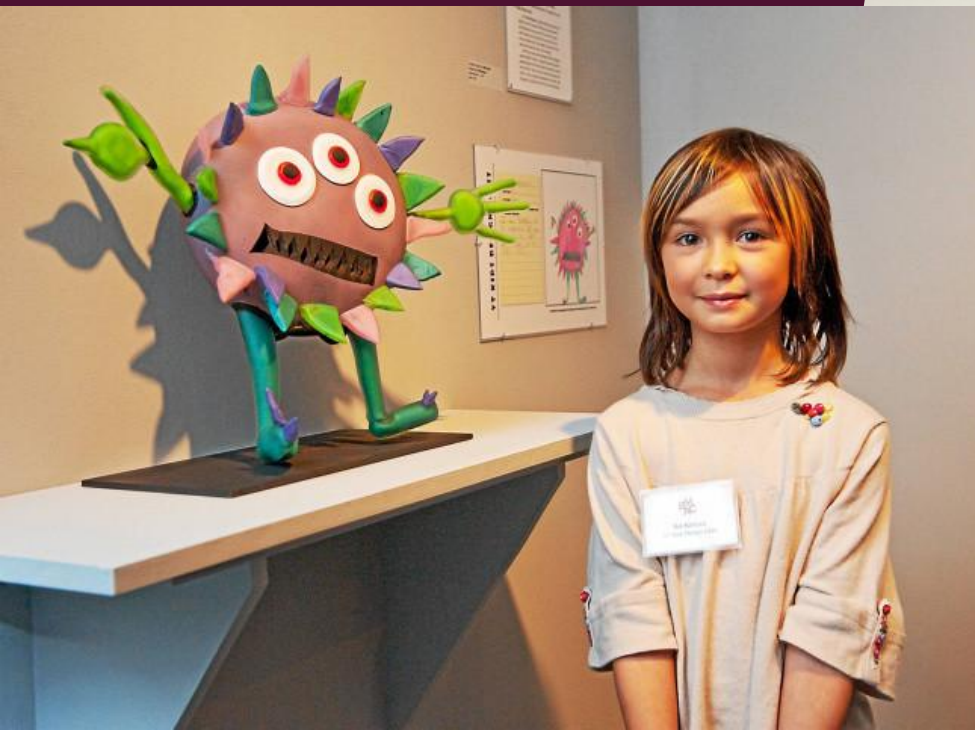


PHOTOGRAPH BY MICHAEL LEEGER



Artist: Ella Ottersbach
7 years old at time of drawing
Model: Arwen-Salome
Buchenua

Blue cotton jumper dress with three-tiered hem and flower motif, over striped long-sleeve T-shirt.







Title: Carl the Complainer Author: Michelle Knudsen

Character's Problem

He wanted the park to stay open later.

What do you know about the character?

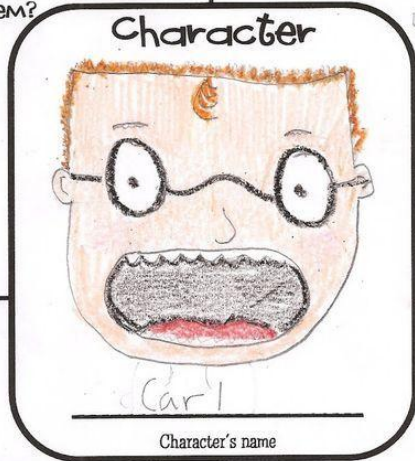
(draw conclusions)

1. He complained a lot,
2. He liked going to the park
3. He had good friends

How did the character solve the problem?

He and his friends started a petition to keep the park open later.

4. He was a good problem solver.



He was smart, wise, nice, friendly, hard working, imaginative, intelligent

He stopped complaining so much and helped his community.

Character Traits

(choose from the adjectives on the back)

Did the character change over time? How?

POCKET FRIEND

5 WORDS TO DESCRIBE MY FRIEND:

HOW DOES MY FRIEND MAKE ME FEEL?:

Feeling

Color

<hr/>	<hr/>
<hr/>	<hr/>
<hr/>	<hr/>

Look

Touch

HOW DOES IT:

Sound

Smell

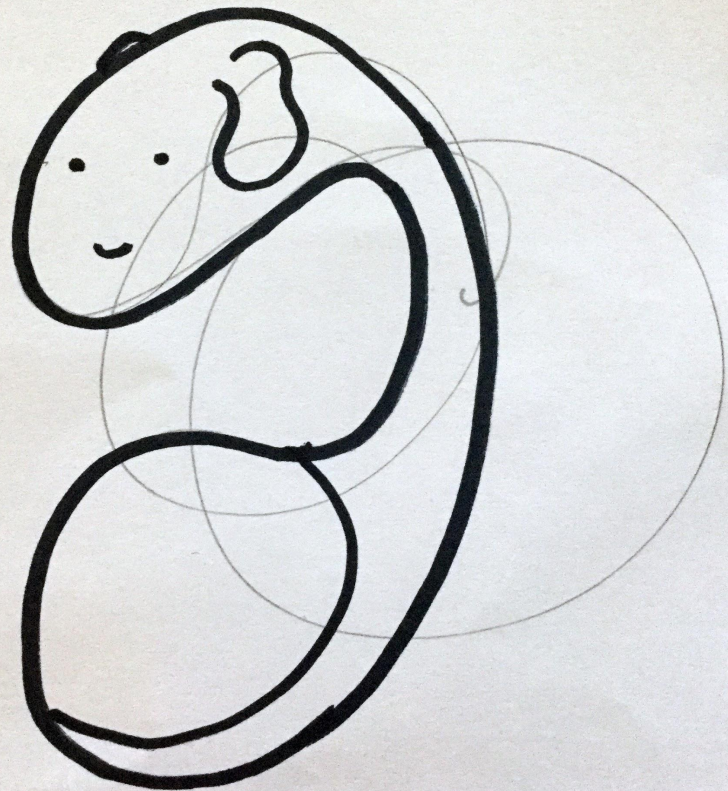
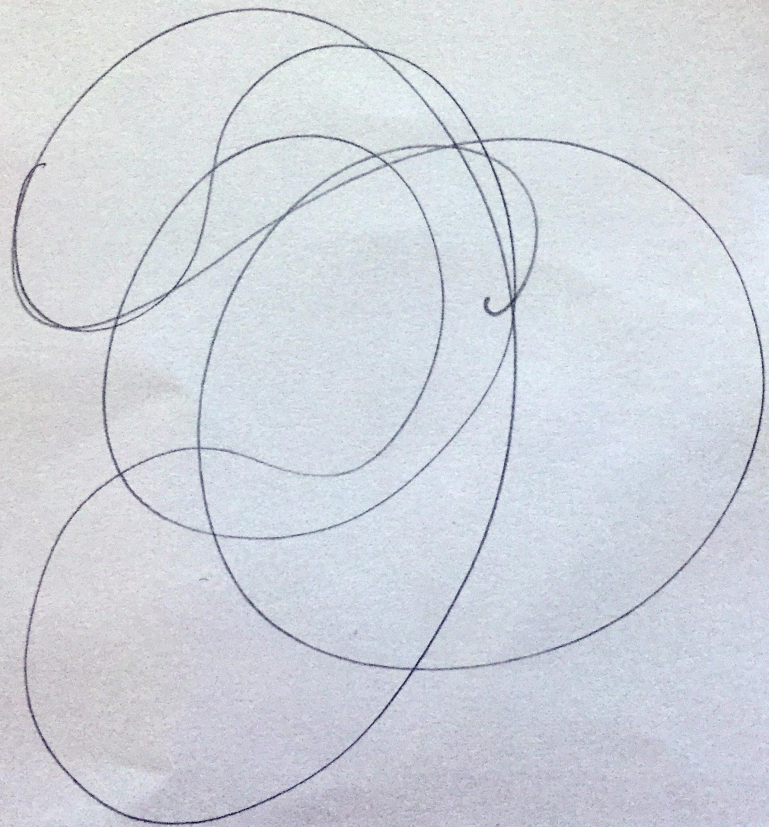
Taste

LABEL THE PARTS AND MATERIALS:



MY FRIEND'S NAME:







POCKET FRIEND

5 WORDS TO DESCRIBE MY FRIEND:

- KIND
- HONEST
- FUN
- FORGIVING
- PATIENT

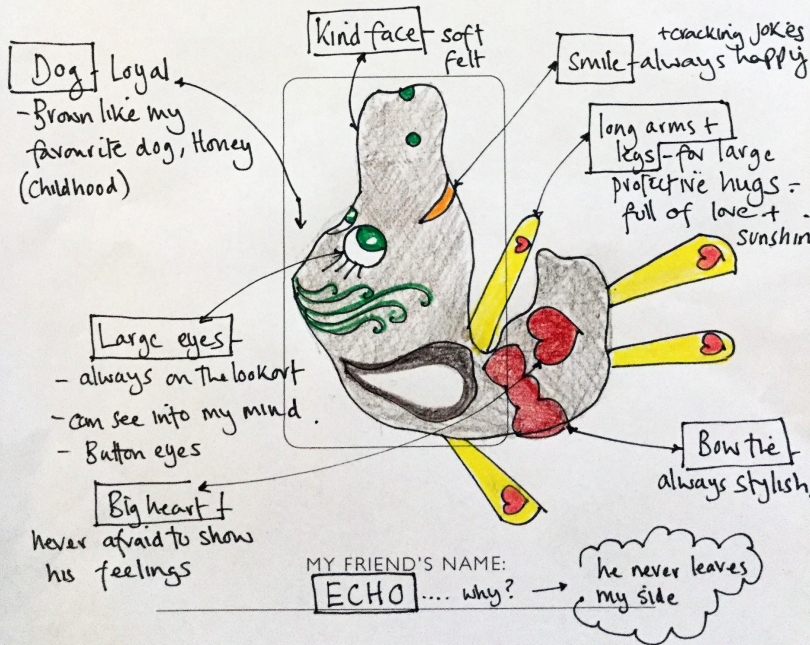
HOW DOES MY FRIEND MAKE ME FEEL?:

	Feeling	Color
1	LOVED	Red
2	LIGHT	Yellow
3	SAFE	Grey

HOW DOES IT:

Look	Touch	Sound	Smell	Taste
friendly	silky	giggles	spring flowers	pear drops

LABEL THE PARTS AND MATERIALS:





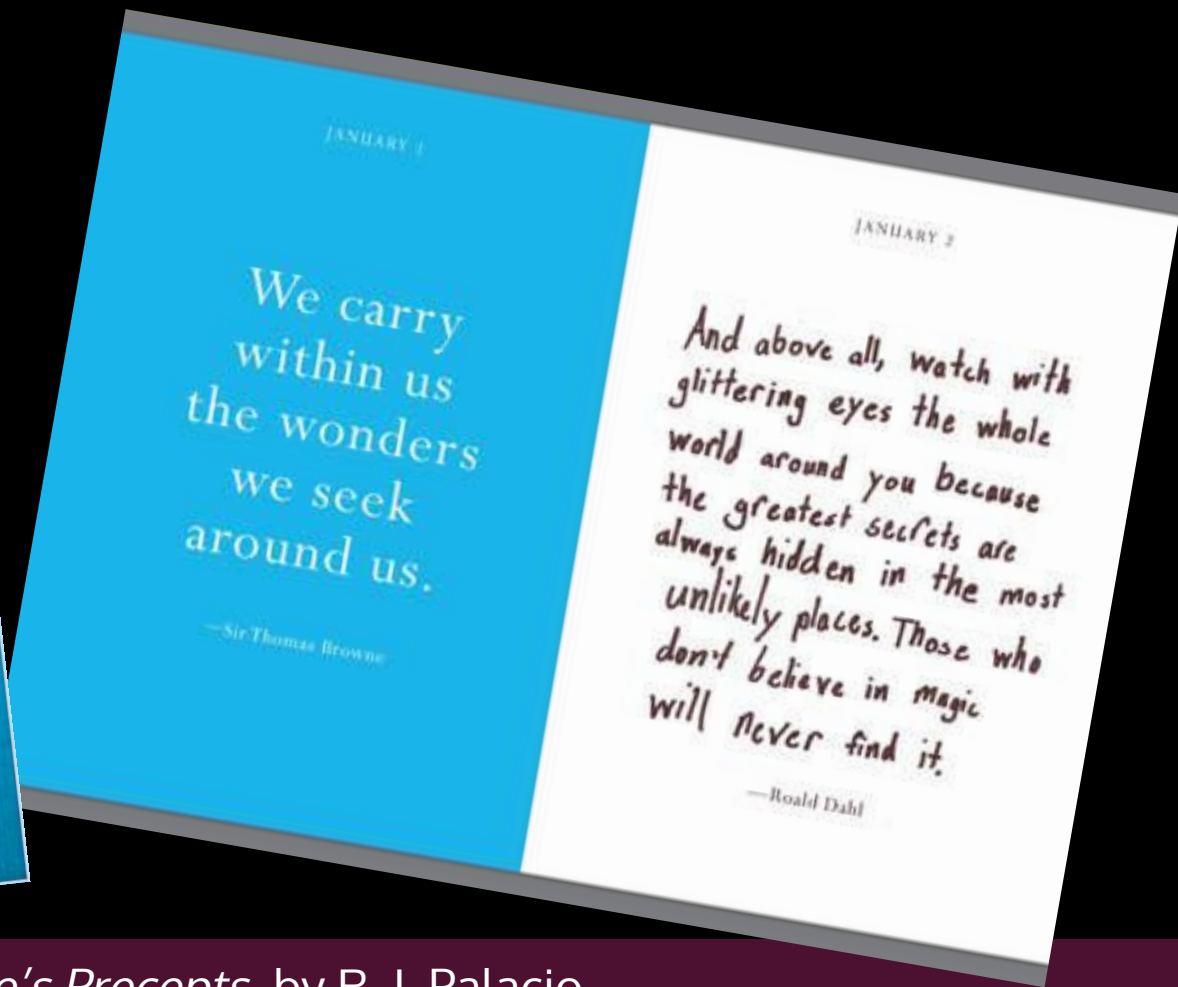
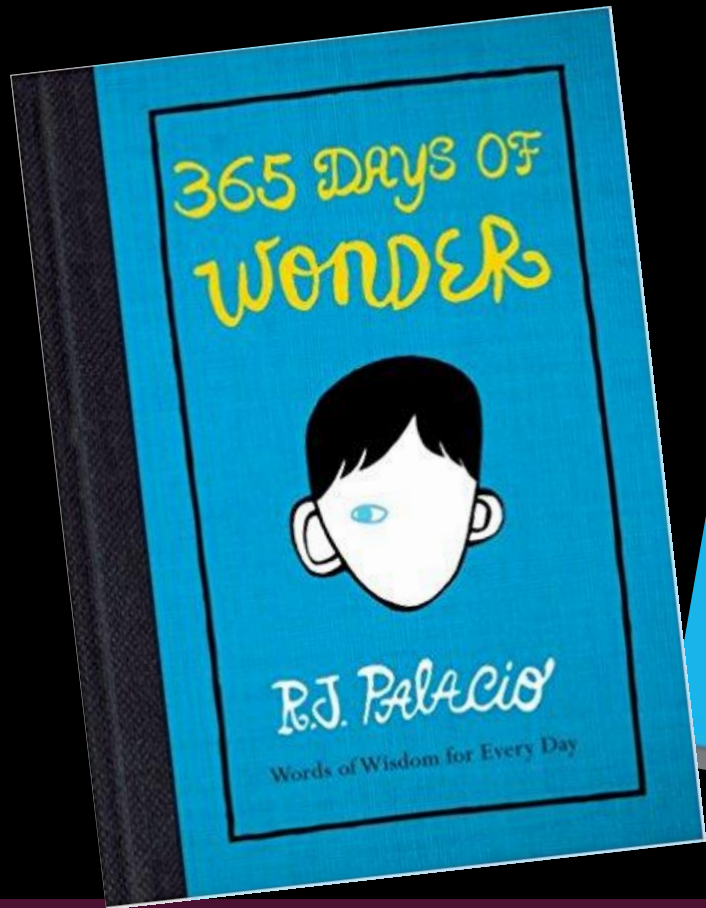
YOU
HAVE
NOTHING
TO
FEAR

echo



How to build your friend:

1. Using your pattern, create the front from felt
2. Use the haberdashery items to build the features and accessories
Feel free to use the glue guns and items on the table!
3. If you wish, create the back, and other body parts
4. Stick or stitch together



365 Days of Wonder: Mr. Browne's Precepts, by R. J. Palacio



Affirmations

Write an *affirmation* from your pocket friend to you.

Wherever you are . . .

It is better to . . .

Love is . . .

A friend is . . .

Wherever there is . . .

You are . . .

How wonderful it is . . .



Reflection & Transfer Time



See you tomorrow!